

Preschool Day Play P1 | Home room | Pine | Oren

Time	Activity	Room	Deployment Plan
7:30	Activity 1 (from 8)	Pine	A – Door/Float
	Carpet activity		B – Carpet/Float
			C – Activity 1
			D - Garden
9:00	Snack	Oak	B – Supporting Snack
			D - Float
			E – Setting up
			F – Facilitating Snack
9:15 / 9:20	Activity 2 (Painting)	Oak and Cedar	B – Cedar
	Activity 3 (?)		D – Painting Activity 2
			E – Float
			F – Snack clear up and set up new activity/
			and run Activity 3
10:30	Activity 4 (outside)	Pine	A – Float in Pine
	Changing nappies		B – Activity 4
			C – Nappies then Float where needed
			D - Float where needed then nappies
11:00	Circle Time – Red and	Pine	A – Float/Garden
11:15	Blue Group Bima Play –	T IIIC	B – Circle Time
	Green Group		C – Circle Time
	Green Group		D – Garden
	Red and Blue – Lunch	Oak	A – Set up Beds
	Red and blue – Lunch	Udk	B – Facilitating Lunch
	Yellow and Green – Play,		C – Supporting Lunch
	then circle time @ 11:25	Cedar	D – Cedar
11.40	_		
11:40	Red and Blue – Come to	Pine	A – Floating
	Sleep		B – Wrapping up lunch, then sleep room
	Cara an I wash	0-1-	C – Bringing children, then sleep room
12:00	Green - Lunch	Oak	D - Facilitating Lunch
	Green – Come to Sleep	Pine	A – Bringing Children
			B – Lunch Break
			C – Sleep room
2.00		D.	D – Wrapping up lunch, then sleep room
2:00	As Ch. wake up, fruit, play	Pine	A – Pine
	outside and in the rooms	Cedar opens	B – Nappies/wake up
		gradually	C – Snack zone
			D – Outside
2:35	Finish up snack and	Oak and Cedar	E – Activity 5
	Activity 5		G– Float/support/Oak
			C – Snack zone
0.05			D – Cedar
3:05	Activity 6 and free play in	Oak and Cedar	E – Float/Facilitate
	Cedar		G– Activity 6 (Messy/Sensory)
			C – Clear up Snack zone, Support in Oak
			D – Cedar
3:30	Free play, nappies (if	Pine	A – Activity 7 (3:40 – 4:00)
	needed), change clothes		B – Outside
	and (Spontaneous,		C – Small room (and prepare raisins)
	unplanned Activity 7)		D – Pine
4:10	Story Time, Home time,	Pine	A – Feedback to parents
	Feedback		B – Story 1
			C – Story 2
			D – Collecting children